

## Initial Response Plan (Run Cards)

*Note: Run cards are considered guidelines for initial response actions. Dispatchers will use the default response when a duty officer is not easily reachable as the intent is to attempt to call the duty officer first.*

### Teton FDRA – 2017 Run Card

#### Wilderness/Backcountry Unit Response Area

📣 🚒 Dispatch closest resources: 📣 FIRE ALERT TONE

STAFFING LEVEL					
1		2		3	
1	2	3 Low	3 High	4	5
<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>
Closest ground resource if no DO available	Closest ground resource if no DO available	Helicopter or Aerial Recon	Helicopter or Aerial Recon	Helicopter or Aerial Recon	Helicopter or Aerial Recon
<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>
<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b> Closest Engine ICT 4	<b>PUT ON STBY.</b> Closest Engine ICT 4
<b>AVAIL. OF?</b> Helicopter or Aerial Recon	<b>AVAIL. OF?</b> Helicopter or Aerial Recon	<b>AVAIL. OF?</b> Teton Fire Module Smokejumpers	<b>AVAIL. OF?</b> Closest Engine Teton Fire Module Smokejumpers SOPL	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Engine Teton Fire Module Type 2 Crew Smokejumpers SOPL	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Engine Teton Fire Module Type 2 Crew Smokejumpers SOPL ICT3

#### General Forest/Conditional Unit Response Area

📣 🚒 Dispatch closest resources: 📣 FIRE ALERT TONE

STAFFING LEVEL					
1	2	3 Low	3 High	4	5
√ with County Sheriff's Office for Burn Permits	√ with County Sheriff's Office for Burn Permits				
<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>
Closest ground resource if no DO available	Closest Engine	Closest Engine Helicopter	Closest Engine Helicopter	2 Closest Engines Helicopter ICT 4	2 Closest engines Helicopter ICT 4
<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>
<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b> 2 <sup>ND</sup> Engine	<b>PUT ON STBY.</b> ICT3 2 <sup>nd</sup> Helicopter Teton Fire Module	<b>PUT ON STBY.</b> 2 <sup>nd</sup> Helicopter 3 <sup>rd</sup> Engine ICT 3 Type 2 Crew or Teton Fire Module
<b>AVAIL. OF?</b> Helicopter or Aerial Recon	<b>AVAIL. OF?</b> Helicopter or Aerial Recon	<b>AVAIL. OF?</b> Teton Fire Module	<b>AVAIL. OF?</b> Teton Fire Module ICT3 2 <sup>nd</sup> Helicopter Smokejumpers	<b>AVAIL. OF?</b> 3 <sup>rd</sup> Helicopter, High Performance. 3 <sup>rd</sup> Engine Type 2 Crew Smokejumpers Airtanker	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Crew 3 <sup>rd</sup> Helicopter, High Performance. Smokejumpers Airtanker

## Protection Unit Response Area

📣 🚒 Dispatch closest resources: 📣 FIRE ALERT TONE

STAFFING LEVEL					
1	2	3 Low	3 High	4	5
√ with County Sheriff's Office for Burn Permits	√ with County Sheriff's Office for Burn Permits				
<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>
Closest Engine	Closest Engine Closest Helicopter	Closest Engine Closest Helicopter	2 closest engines Helicopter *Ensure at least 1 ICT4 is responding w/IA*	2 closest engines Helicopter *Ensure at least 1 ICT4 is responding w/IA* Teton Co. engine	1 Helicopter 2 closest engines ICT3 Teton Co. engine Closest crew (Teton Fire Module or Type II crew)
<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>
<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b> 3 <sup>rd</sup> Engine 2 <sup>nd</sup> Helicopter Teton Fire Module	<b>PUT ON STBY.</b> ICT3 4 <sup>th</sup> Engine 2 <sup>nd</sup> Helicopter Teton Fire Module	<b>PUT ON STBY.</b> 4 <sup>th</sup> Engine 2 <sup>nd</sup> Local Crew
<b>AVAIL. OF?</b> Helicopter	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Helicopter 2 <sup>nd</sup> Engine	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Helicopter 2 <sup>nd</sup> Engine	<b>AVAIL. OF?</b> ICT3	<b>AVAIL. OF?</b> 3 <sup>rd</sup> Helicopter, High Performance. Type 2 Crew Smokejumpers Airtanker	<b>AVAIL. OF?</b> 3 <sup>rd</sup> Helicopter, High Performance. Smokejumpers Airtanker

## Wind FDRA – 2017 Run Card

## Wilderness Response Area

📣 🚒 Dispatch closest resources: 📣 FIRE ALERT TONE

STAFFING LEVEL					
1	2	3 Low	3 High	4	5
<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>
			Closest Engine  Helicopter or Aerial Recon	Closest Engine  Helicopter or Aerial Recon	Closest Engine  Helicopter or Aerial Recon
<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>
<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b> Fire Monitor	<b>PUT ON STBY.</b> Fire Monitor
<b>AVAIL. OF?</b> Fire Use Mgr Helicopter or Aerial Recon	<b>AVAIL. OF?</b> Fire Use Mgr Helicopter or Aerial Recon	<b>AVAIL. OF?</b>	<b>AVAIL. OF?</b> Fire Use Mgr Teton Fire Module Smokejumpers	<b>AVAIL. OF?</b> Fire Use Mgr 2 <sup>nd</sup> Engine Teton Fire Module Type 2 Crew Smokejumpers	<b>AVAIL. OF?</b> Fire Use Mgr 2 <sup>nd</sup> Engine Teton Fire Module Type 2 Crew Smokejumpers Airtanker

## General Forest Response Area

🚒 ⚡ Dispatch closest resources: 🔊 FIRE ALERT TONE

STAFFING LEVEL					
1	2	3 Low	3 High	4	5
√ with County Sheriff's Office for Burn Permits	√ with County Sheriff's Office for Burn Permits				
<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>
Closest Engine	Closest Engine	Closest Engine	Closest Engine Helicopter	2 Closest Engines Helicopter	2 Closest Engines Helicopter
<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>
<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b> 2 <sup>ND</sup> Engine Teton Fire Module ICT3	<b>PUT ON STBY.</b> 3 <sup>rd</sup> Engine Fire Monitor Teton Fire Module ICT3	<b>PUT ON STBY.</b> 3 <sup>rd</sup> Engine Fire Monitor Teton Fire Module
<b>AVAIL. OF?</b> Fire Monitors	<b>AVAIL. OF?</b> Fire Monitor Helicopter	<b>AVAIL. OF?</b>	<b>AVAIL. OF?</b> 3 <sup>rd</sup> Engine 2 <sup>nd</sup> Helicopter Fire Monitor Smokejumpers	<b>AVAIL. OF?</b> 3 <sup>rd</sup> Engine 2 <sup>nd</sup> Helicopter Type 2 Crew Smokejumpers	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Helicopter Type 2 Crew Smokejumpers Airtanker

## Protection Response Area

🚒 ⚡ Dispatch closest resources: 🔊 FIRE ALERT TONE

STAFFING LEVEL					
1	2	3 Low	3 High	4	5
√ with County Sheriff's Office for Burn Permits	√ with County Sheriff's Office for Burn Permits				
<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>
Closest Engine	Closest Engine Helicopter with ICT4	Closest Engine	2 Closest Engines Helicopter ICT4	2 Closest Engines Helicopter ICT3	2 Closest Engines Helicopter 3 <sup>rd</sup> Engine (Sublette CO.) Teton Fire Module
<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>
<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b> 3 <sup>rd</sup> Engine 2 <sup>nd</sup> Helicopter Teton Fire Module	<b>PUT ON STBY.</b> 3 <sup>rd</sup> Engine 2 <sup>nd</sup> Helicopter Teton Fire Module	<b>PUT ON STBY.</b> Type 2 Crew
<b>AVAIL. OF?</b> Helicopter with ICT4	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Helicopter E-671 or E-471	<b>AVAIL. OF?</b>	<b>AVAIL. OF?</b> 4 <sup>th</sup> Engine ICT3 Type 2 Crew Smokejumpers	<b>AVAIL. OF?</b> Fire Monitors Type 2 Crew Smokejumpers Airtanker	<b>AVAIL. OF?</b> Fire Monitors Smokejumpers

## Wyoming FDRA – 2017 Run Card

### General Forest Response Area

**🚒 Dispatch closest resources: 📞 FIRE ALERT TONE**

STAFFING LEVEL					
1	2	3 Low	3 High	4	5
√ with County Sheriff's Office for Burn Permits	√ with County Sheriff's Office for Burn Permits				
<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>
Closest Engine	Closest Engine	Closest Engine	Closest Engine Helicopter	2 Closest Engine Helicopter	3 Closest Engines Helicopter
<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>
<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b> ICT3 2 <sup>nd</sup> Engine Teton Fire Module	<b>PUT ON STBY.</b> ICT3 3 <sup>rd</sup> Engine Teton Fire Module	<b>PUT ON STBY.</b> 4 <sup>th</sup> Engine Teton Fire Module
<b>AVAIL. OF?</b> Fire Monitors	<b>AVAIL. OF?</b> Fire Monitor Helicopter	<b>AVAIL. OF?</b>	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Helicopter Fire Monitor 3 <sup>rd</sup> Engine Smokejumpers	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Helicopter 4 <sup>th</sup> Engine Type 2 Crew Smokejumpers	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Helicopter Type 2 Crew Smokejumpers

### Protection Response Area

**🚒 Dispatch closest resources: 📞 FIRE ALERT TONE**

STAFFING LEVEL					
1	2	3 Low	3 High	4	5
√ with County Sheriff's Office for Burn Permits	√ with County Sheriff's Office for Burn Permits				
<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>	<b>GO!</b>
Closest Engine	Closest Engine Helicopter with ICT4	Closest Engine Helicopter with ICT4	Closest Engine Helicopter with ICT4	ICT3 Helicopter 2 Closest engines	Helicopter 3 Closest Engines
<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>	<b>MAKE NOTIFICATIONS!</b>
		<b>PUT ON STBY.</b>	<b>PUT ON STBY.</b> 2 <sup>nd</sup> Helicopter 2 <sup>nd</sup> Engine	<b>PUT ON STBY.</b> 2 <sup>nd</sup> Helicopter 3 <sup>rd</sup> Engine	<b>PUT ON STBY.</b> Type 2 Crew
<b>AVAIL. OF?</b> Helicopter with ICT4	<b>AVAIL. OF?</b> 2 <sup>nd</sup> Helicopter E-411 or E-631	<b>AVAIL. OF?</b>	<b>AVAIL. OF?</b> ICT3 3 <sup>rd</sup> Engine Type 2 Crew Smokejumpers	<b>AVAILAB. OF?</b> Fire Monitors Type 2 Crew Smokejumpers Airtankers	<b>AVAIL. OF?</b> Fire Monitors Smokejumpers